

## Training Objectives:

After completing the training, the participant will be able to:

- Identify the history of gambling expansion in the United States;
- Learn how the expansion of gambling has impacted American culture;
- Describe youth gambling and problem gambling;
- Facilitate the Stacked Deck curricula.

The Iowa Department of Public Health is excited to offer the Stacked Deck problem gambling prevention program to IPN prevention contractors. Stacked Deck: A Program to Prevent Problem Gambling is the only curriculum proven effective in changing youth gambling behaviors.

The target audience for this training is anyone providing direct prevention services and prevention supervisors funded through the Integrated Provider Network (IPN).



Sponsored by the Iowa Department of Public Health Division of Behavioral Health. Funding for this event is made possible by the Iowa Gambling Treatment Program. The information shared at this event is presented as an opportunity to expand awareness and knowledge. Views expressed by speakers do not represent the views of the Iowa Department of Public Health, nor does IDPH control or guarantee the accuracy of this information. IDPH does not endorse individual exhibitors, products or services. The views expressed in written conference materials or publications and by speakers and moderators do not necessarily reflect the official policies of the Department of Health and Human Services; nor does mention of trade names, commercial practices or organizations imply endorsement by the U.S. Government. The information provided at this activity is for continuing education purposes only and is not meant to substitute for the independent medical judgment of a healthcare provider relative to diagnostic and treatment options of a specific patient's medical condition.



# Stacked Deck: Youth Problem Gambling Prevention Training

**December 9-10, 2019**  
**9:00 a.m. - 4:30 p.m.**

Greater Des Moines Botanical Gardens, 909  
Robert D. Ray Dr. Des Moines, IA

## Agenda

### Day 1

9:00 a.m. - 9:30 a.m. Introductions, Myth and Fact card discussion.

9:30 a.m. - 10:15 a.m. History of Gambling in the United States

10:15 a.m. - 10:45 a.m. How Gambling has Impacted American Culture

10:45 a.m. - 11:15 a.m. Bust an Ad activity

11:15 a.m. - 12:00 p.m. Introduction to Problem Gambling

12:00 p.m. - 1:00 p.m. Lunch

1:00 p.m. - 1:20 p.m. Substance Use Disorder and Gambling Disorder Similarities and Differences

1:20 p.m. - 3:45 p.m. Youth Problem Gambling and Emerging Trends in Online Gambling

3:45 p.m. - 4:30 p.m. Jeopardy Quiz, review Myth and Fact cards

### Day 2

9:00 a.m. - 12:00 p.m. Stacked Deck Curriculum

12:00 p.m. - 1:00 p.m. Lunch

1:00 p.m.- 1:30 p.m. Group Work breakout

1:30 p.m. - 4:00 p.m. Practice for Teaching Curricula and Fidelity Adherence (with personal feedback sessions)

Applied by the Iowa Board of Certification for up to 12.5 contact hours for Special Populations.

There is no registration fee. Light refreshments, lunch and CEUs (as listed in this brochure) are included at no cost. Materials will be available electronically.

To register:

<https://www.regcytes.extension.iastate.edu/stackeddeck/>

For questions about registration, contact: [registrations@iastate.edu](mailto:registrations@iastate.edu).

For questions about program content, contact: [katie.bee@idph.iowa.gov](mailto:katie.bee@idph.iowa.gov)

For more information about continuing education units, visit the training website: <https://www.regcytes.extension.iastate.edu/stackeddeck/continuing-education/>

Stacked Deck is an evidence-based program designed to prevent problem gambling in grades 9-12 and has proven to show changes in knowledge, attitudes, beliefs and behaviors towards gambling. Stacked Deck is intended to change attitudes towards gambling based on the premise that attitudes are best predictors for behavior. It increases knowledge about gambling and the odds of winning, corrects beliefs about gambling, and prevents or decreases the frequency of gambling behavior.

Participants will develop an understanding of problem gambling history and trends in gambling among high school students. Participants will receive hands-on experience and knowledge in how to effectively implement the Stacked Deck curriculum.

